

USER'S MANUAL



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We recommend that you read this user manual carefully to ensure that your security system is operated with maximum efficiency and in optimal conditions.

The VIDEOFIED® system complies with European radio standards and is designed to operate in frequency ranges which are not harmful to the user.

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Arming - Away

1. Keypad (XMA/WMB)

Code Arming (XMA/WMB):



➔ Enter access code and press **OK** or **ARMY** to confirm.

➔ The keypad display will show **ARMING THE SYSTEM**

Quick Arm (XMA/WMB):

➔ Press and hold **ARMY** until the keypad rapidly beeps three times.

➔ The keypad display will show **SYSTEM ARMING AWAY**

Keypad Badge Reader (WMB):

➔ Present the badge to the **RF** symbol on the keypad and hold it for 2 seconds.

➔ The keypad beeps once and shows a green LED to confirm.

➔ The keypad display will show **ARMING THE SYSTEM**



Note: Detection from an instant device during arming will stop the arming process and display **DETECTION "DEVICE NAME"**. Press **OK** to restart the arming process or **ESC NO** to bypass the device. If no command is registered the system will automatically restart arming after 3 minutes.

➔ For all keypad arming options the exit delay starts and short beeps are emitted from the keypad and internal sirens (if installed). At the end of the exit delay the display **SYSTEM ARMED** shows and the LED on the keypad flashes RED ever two seconds.

3. Remote Control



➔ Press the **ON** button and instantly release.

➔ The remote control will beep twice in confirmation.

Note: A single low tone notifies the command was not received at the control panel. Move closer to the control panel and reattempt to arm the system.

➔ The exit delay starts and short beeps are emitted from the Remote Control and internal sirens (if installed)

Arming - Away Continued...

2. Badge Reader (BR)



- ➔ Present the badge to the reader and hold for two (2) seconds.
- ➔ The reader will beep twice in acknowledgement.
- ➔ One red and one green LED will display on the reader and the exit delay will start.



Note: Detection from an instant device or if there is a problem with arming the reader will display two green LEDs for 5 seconds. Without action from the user the system will attempt rearming in 3 minutes.

- ➔ Short beeps are emitted from the reader and internal sirens (if installed). At the end of the time delay the system is armed and the red LED on the reader flashes every two seconds.



Arming - Stay

1. Keypad (XMA/WMB)





Code Arming (XMA/WMB):




- ➔ Enter access code and press .
- ➔ The keypad display will show 


Quick Arm (XMA/WMB):

- ➔ Press and hold  until the keypad rapidly beeps three times.
- ➔ The keypad display will show 

Keypad Badge Reader (WMB):

- ➔ Press the . Keypad will display 
- ➔ Present the badge to the  symbol on the keypad and hold it for 2 seconds.
- ➔ The keypad beeps once and shows a green LED to confirm.
- ➔ The keypad display will show 

Note: Detection from an instant device during arming will stop the arming process and display . Press  to restart the arming process or  to bypass the device. If no command is registered the system will automatically restart arming after 3 minutes.

- ➔ For all keypad arming options the exit delay starts and short beeps are emitted from the keypad and internal sirens (if installed). At the end of the exit delay the display  shows and the LED on the keypad flashes RED ever two seconds.



Disarming - Off

1. Keypad (XMA/WMB)

No Event:

Code Disarming (XMA/WMB)



- ➔ Enter access code and press **OK** or **stay** to confirm.
- ➔ The keypad display will show **Mon 01/02 04:49 DISARMED LVL:1**

Quick Disarm (XMA/WMB):

- ➔ Press and hold **stay** until the keypad rapidly beeps three times.
- ➔ The keypad display will show **DISARMING BADGE OR CODE**
- ➔ Enter access code and press **OK**
- ➔ The keypad display will show **Mon 01/02 04:49 DISARMED LVL:1**

Keypad Badge Reader (WMB):

- ➔ Present the badge to the **stay** symbol on the keypad and hold it for 2 seconds.
- ➔ The keypad beeps once and shows a green LED to confirm.
- ➔ The keypad display will show **Mon 01/02 04:49 DISARMED LVL:1**



Event Acknowledgment: During disarming you must acknowledge any events that have happened since the system was last armed.

- ➔ Perform any of the above disarming options
- ➔ The keypad display will show **"Event"**
- ➔ Press **OK** to acknowledge that the event has occurred since last arming
- ➔ The keypad display will show **"Event" "Device Name"**
- ➔ Press **OK**, display will show **Mon 01/02 04:49 DISARMED LVL:1**

2. Remote Control (RC)



- ➔ Press the **OFF** button and instantly release after the first beep
- ➔ The remote control will beep twice in confirmation

Note: A single low tone notifies the command was not received at the control panel. Move closer to the control panel and reattempt to disarm the system.

- ➔ The system is disarmed.

Disarming - Off - Continued

3. Badge Reader (BR)



- ➔ Present the badge to the reader and hold for 2 seconds.
- ➔ The reader will beep twice in acknowledgement.

No Event:

- ➔ Two green LEDs will light up and the system is disarmed.

Event Acknowledgment:

- ➔ The top LED will blink twice and the reader will beep 4 times to indicate an event has occurred since the last arming.
- ➔ The system is disarmed.

Activating Emergency Requests



Police Emergency






Medical Emergency



Fire Emergency

1. Keypad (XMA/WMB)

- ➔ Press the  button for 3 seconds.
- ➔ The Keypad display flashes  for 10 seconds.
- ➔ Press the desired emergency button.
- ➔ Display shows .
- ➔ A valid user code or badge for the system must be used to clear the event.

Activate/Deactivate Chime

The chime function will only sound through an indoor siren that is learned into the system

1. Keypad (XMA/WMB)

- ➔ Press and hold the  button until the keypad beeps rapidly three times.
- ➔ The display will show  or .

Partition Arming

1. Keypad (XMA/WMB)

Code Partition Arming (XMA/WMB)



- ➔ Press until the desired partition is shown **1 2**
- ➔ Enter a user code and press **OK**
- ➔ The system displays

Note: Detection from an instant device during arming will stop the arming process and display . You may press **OK** to retry the arming or to bypass the device. If no command is registered the system will automatically retry arming after 3 minutes.

- ➔ The exit delay starts and short beeps are emitted from the keypad and internal sirens (if installed). At the end of the exit delay the red LED on the keypad flashes every two seconds.

Keypad Badge Reader Partition Arming (WMB):



- ➔ Press until the desired partition is shown **1 2**
- ➔ Present the badge to the symbol on the keypad and hold it for 2 seconds.
- ➔ The keypad beeps once and shows a green LED to confirm.
- ➔ The keypad display will show

Note: Detection from an instant device during arming will stop the arming process and display . Press **OK** to restart the arming process or to bypass the device. If no command is registered the system will automatically restart arming after 3 minutes.

- ➔ For all keypad arming options the exit delay starts and short beeps are emitted from the keypad and internal sirens (if installed). At the end of the exit delay the display shows what partitions and what mode they have been armed in and the LED on the keypad flashes RED every two seconds.

2. Remote Control (RC)

Note: Remote Controls are configured during installation to use specific partitions. There is no option to choose which partition to arm on the Remote Control.



- ➔ Press the button and instantly release.
- ➔ The remote control will beep twice in confirmation and the exit delay starts.

Note: A single low tone notifies the command was not received at the control panel. Move closer to the control panel and reattempt to disarm the system.

- ➔ The system is armed for the partition(s) the device is set.

Partition Arming - Continued

3. Badge Reader (BR)

Note: Badges are configured during installation to use specific partitions. There is no option to choose which partition to arm with the Badge Reader.



- ➔ Present the badge to the reader and hold for two (2) seconds.
- ➔ The reader will beep twice in acknowledgement.
- ➔ One red and one green LED will display on the reader and the exit delay will start.

Note: Detection from an instant device or if there is a problem with arming the reader will display two green LEDs for 5 seconds. Without action from the user the system will attempt rearming in 3 minutes.

- ➔ Short beeps are emitted from the reader and internal sirens (if installed). At the end of the time delay the system is armed and the red LED on the reader flashes every two seconds.






Partition Disarming

1. Keypad (XMA/WMB)





No Event:








Partition Code Disarming (XMA/WMB)

- ➔ Press  until the desired partition to be disarmed is shown 
- ➔ Enter access code and press  or  to confirm.
- ➔ The keypad display will show 

Keypad Badge Reader Partition Disarming (WMB)

- ➔ Press  until the desired partition to be disarmed is shown 
- ➔ Present the badge to the  symbol on the keypad and hold it for 2 seconds.
- ➔ The keypad beeps once and shows a green LED to confirm.
- ➔ The keypad display will show 

Event Acknowledgment: During disarming you must acknowledge any events that have happened since the system was last armed.


- ➔ Perform any of the above disarming options
- ➔ The keypad display will show 
- ➔ Press  to acknowledge that the event has occurred since last arming
- ➔ The keypad display will show 
- ➔ Press , display will show 

Partition Disarming - Continued

2. Remote Control (RC)

Note: Remote Controls are configured during installation to use specific partitions. There is no option to choose which partition to disarm on the Remote Control.



- Press the  button and instantly release.
- The remote control will beep twice in confirmation

Note: A single low tone notifies the command was not received at the control panel. Move closer to the control panel and reattempt to disarm the system

- The system is disarmed for the partition(s) the device is set

3. Badge Reader (BR)

Note: Badges are configured during installation to use specific partitions. There is no option to choose which partition to disarm on the Badge Reader.



- Present the badge to the reader and hold for two (2) seconds
- The reader will beep twice in acknowledgement
- Two green LEDs will light up and the system will be disarmed

Event Acknowledgment: Perform the above steps and the top LED will blink twice and the reader will beep 4 times to indicate that there has been an event since arming and then system will be disarmed.


Checking System Status

1. Keypad (XMA/WMB)



- Press and hold the  button until the keypad beeps rapidly three times

- The display will show devices that are in trouble, communication methods that are enabled but have problems or that the system is Ready To Arm if no faults are found. Use the arrow keys to scroll through all devices that

are in trouble or press  to exit back to the main screen

READY TO ARM

There are no Faults found

ETHERNET BAD

2G3G BAD

Issue with the communication method

DEVICE TAMPER

Displayed device is in tamper

SUPERVISION PROBLEM

Displayed device is not communicating with the control panel

SUPERVISION PROBLEM

The listed detector is currently open

Direct Device Bypass

1. Keypad (XMA/WMB)



- Press and hold the **2** button until the keypad beeps rapidly three times
- The display will show **BADGE OR CODE** for 10 seconds
- Enter a user code for the system followed by **OK**
- Use the arrow keys to find the device you would like to bypass and press **OK**
- Repeat the steps above until all desired devices have been set to be bypassed
 - Selected devices will be bypassed on the next arming. If the system is not armed in the next 24 hours the devices will return to "Not Bypassed"
 - When arming with any number of devices set to be bypassed the display will read **ARMING BYPASS SYSTEM**

Activating Duress Signals

1. Keypad (XMA/WMB)

Note: Duress codes are automatically set by the system when a code is added.

- For an audible Duress enter a 4-6 digit user code with 2 numbers higher than the actual code
- For a silent Duress enter a 4-6 digit user code with 1 number higher than the actual code

Example 1:

User code is set to: 1234
Audible Duress: 1236
Silent Duress: 1235

Example 2:

User code is set to: 123456
Audible Duress: 123458
Silent Duress: 123457




Activating Duress Signals - Continued

2. Remote Control (RC)




Audible Duress

- Press the  button and hold for 4 seconds.
- The remote control will beep twice in confirmation and all sounders will begin

Note: A single low tone notifies the command was not received at the control panel.

Silent Duress

- Press the  button and hold for 4 seconds.
- The remote control will beep twice in confirmation

Note: A single low tone notifies the command was not received at the control panel.













Managing Badges / Access Codes

1. Keypad (XMA/WMB)

Note: Badges and codes can only be entered into the system by a Level 3 user code





Accessing Level 3 Programming (XMA/WMB)






- The display will read 
- Press the   until the display reads 
- Press  and use the   to move the level to 3
- Press . Display will show 
- Enter a valid level 3 code followed by  or present a level 3 badge to the  for 2 seconds.
- The display will show 
- The system will automatically default back to ACCESS LEVEL 1 after 60 seconds of inactivity.

Adding Badges/Codes (XMA/WMB)

Note: Badges require WMB or BR badge reader learned into the system.

- Perform 'Accessing Level 3 Programming' and verify you are in Access Level 3
- Press   until the display reads
- Press  . Display will show
- Press  . Display will show



Adding a Code:

- Enter a 4-6 digit user code and press 
- The display will show
- Re-enter the 4-6 digit code and press 
- The display will show
- Enter a name for the code or leave it blank and press 
- The code has now been entered into the system

Note: When a code is created the system will automatically generate two sub-codes that can be used as a silent and audible duress. This means that for every code you create you will not be able to create another code withing +/- 2 digits.












Example: Code 1234 has been created. 1235, 1236, 1233, 1232 are no longer available

Adding a Badge:





- Present the Badge to the  or BR Reader for 2 seconds
- The reader will beep and the display will change to
- Enter a name for the badge or leave it blank and press 

Managing Badges / Access Codes - Continued

Deleting Badges/Codes (XMA/WMB)

- Perform 'Accessing Level 3 Programming' and verify you are in Access Level 3
- Press the   until the display reads 
- Press  and use the   to move to 
- Press . Display will show the first badge or code that is learned into the system
- Use the   to find the badge or code you wish to delete
- Press 

Deleting a Code:

- Display shows 
- Enter the code you wish to delete and press 
- Display shows 
- Press 
- The code is now deleted from the system


Deleting a Badge:

- Display shows 
- Press 
- The badge is now deleted from the system

Exiting From Programming

1. Keypad (XMA/WMB)

From any menu in programming you have exit back to the main screen

- Hold the  for 5 seconds to return to the main display



2
abc

5
jkl

8
tuv

0
+